# Mockery Manor SEASON 2 Episode 2

# 'Find the Girl'

Written by Lindsay Sharman Music and Sound Design by Laurence Owen

THEME TUNE, punctuated by...

MARGOT V.O.

Long Cat Media presents Mockery Manor Season 2, Episode 2: Find the Girl.

EXT. NEW YEARS EVE PARTY, BEACH, THAILAND - NIGHT Clubbing music.

Some twat on the decks -

DJ

Hello, Hat Rin, Thailand! DO WE KNOW
HOW TO PARTY??

BIG CHEER

DJ (cont'd)

Coming up to midnight! Are you ready to wave goodbye to the 80s, and say hello to the naughty 90s!?

BIG CHEER

At the edge of the crowd...

BETTE

God, yes. Can't be any worse, quite frankly.

JJ

Woot woot!

Bette SIGHS.

JJ (cont'd)

(loud) Dance with me, Bette! It feels soooo gooooood to be on this beautiful beach with my beautiful sister!

BETTE

Don't hug me, you're sweaty.

So are you! Sweaty Bette!

BETTE

I hope you're just drunk, JJ.

JJ

Ohhhh I looove this music! It just breathes colour. (shouts) WHO WANTS TO DANCE WITH ME!

Music SWELLS and then is turned off. The crowd 'Ohhh!' in annoyance.

JJ (cont'd)

My dudes! Turn it back on!?

DJ

Here we go! Goodbye, 1989! TEN! NINE!

The crowd joins in with the count-down. Nine, eight, etc. Happy new year, big cheer, music back on.

JJ

Gah, I gotta snog someone. Hey!

BLOKE

Hello?

JJ

Fancy a snog?

BLOKE

Is this British for kissing? Then yes!

BETTE

Oh for God's sake.

BLOKE

Heeeey look, identical twins! Maybe we can all, eh? Eh?

BETTE

NO.

JJ

Haha, you silly boy!

BLOKE

Time to 'snog', pretty lady.

Ohhh yes.

BETTE

Ugh! JJ, are you really going to..?

JJ and the man SNOG.

BETTE (cont'd)

OK, you are.

GEORDIE BLOKE

(suggestive) Well well, what do we have here?

BETTE

No.

GEORDIE BLOKE

Alreet, you made your point.

BETTE

JJ? JJ! I'm going back to the hut. JJ?

Gross snogging noises.

BETTE (cont'd)

Ugh. Gross. Don't bring him back, please. OK, bye!

GEORDIE BLOKE

You should try having some fun, pet.

BETTE

(shouts) NOT WITH YOU, YOU CRUSTY ARSEHOLE.

Bette marches off down the beach, the party growing distant.

BETTE (cont'd)

(mutters) Ughhhh. OWhy does this keep happening? Everyone else is enjoying themselves. Why can't I?? Ugh God. What's wrong with me? Can't see a bloody thing. Health and safety nightmare. Knowing my luck, I'm going to slip on a sand dune and break my ankle and just fall into a ditch and die and that'll make everyone happy, won't it?

Bette SLAMS into someone. He 'oofs'. Bette SHRIEKS.

AMERICAN MAN

Oof! Hey!

BETTE

(freaking) OH! WHO'S THERE?? Oh my God!

AMERICAN MAN

Oh hey, I'm sorry. It was an accident. Are you OK?

BETTE

(panic) I didn't see you there!

AMERICAN MAN

(laughs) Yuh, it's night-time.

BETTE

(angry) Yeah, and you're lurking in the dark like a BLOODY CREEP. EXCUSE ME.

Marches off again.

AMERICAN MAN

Hey, wait. Woah, woah! Wait up. Hey, where you going?

Runs after her.

AMERICAN MAN (cont'd)

Hey man, I'm really sorry, I didn't mean to scare you, man.

BETTE

I wasn't scared. Man.

AMERICAN MAN

I didn't mean to freak you out... I, I was just chillin', I guess. Tryna get away from that awful party.

Bette stops.

BETTE

God, it <u>was</u> awful, wasn't it. I thought it was me, being a party pooper.

AMERICAN MAN

Hahaha! 'Party pooper'? I like that. No, it really sucked. Chett.

BETTE

I beg your pardon.

AMERICAN MAN

My, my name... it's Chett.

BETTE

Oh! 'Chett'. What an excessively American name. I'm Elizabeth. Bette for short.

AMERICAN MAN

What an excessively British name. Shake hands, milady?

BETTE

How civilised. Go on, then. (shakes) Very firm, nice dry palm. Well done, 'Chett'.

Chett laughs, good-natured.

CHETT

I try. D'ya wanna go for a..?

BETTE

Chett. Before you say anything else: I'm not interested. And I never will be.

CHETT

That's cool.

BETTE

Is it? Oh. Good. I assumed you were,
y'know...

CHETT

A sleaze-bag? No, I get it.

BETTE

Sorry I shouted at you before. I'm not good with sudden shocks.

AMERICAN MAN

Who is?

BETTE

Hmmm, well, I might be worse than most. I've had a weird year.

AMERICAN MAN

Oh hey, I'm sorry to hear that. I've had kind of a bad time too. I came travelling to find some goddamn peace, you know?

BETTE

Yes! Yes! Exactly! Me too!

AMERICAN MAN

We won't find it here, man. It's so touristy.

BETTE

Maybe I won't find it anywhere.

AMERICAN MAN

Come on, now. Don't say that.

BETTE

<u>Wherever</u> I go, I seem to be taking it all with me, I can't get away from it. And my sister - she's back at the party - she's just so full of beans all the bloody time, but I just need some bloody space to get my head together, I just need some, I don't know, I just need...

AMERICAN MAN

...some goddamn peace? Totally.

Bette gives a WEAK, EMBARRASSED LAUGH.

BETTE

Ugh. How embarrassing. You're a stranger! And I've just said more to you than I have to my own sister in 6 months of travelling.

AMERICAN MAN

Bette, I know we just met, but I think maybe I can help? There's this amazing place I go to in Rishikesh, in the Himalayas--

BETTE

(awe) The Himalayas!

A (ahem) Californian interpretation of South Asian music starts up.

#### AMERICAN MAN

It is so beautiful there, there's an ashram run by this incredibly authentic guru, he's amazing, he's from San Francisco. I'm heading there tomorrow. Maybe... I dunno, maybe you could come with? I know that sounds crazy...

#### BETTE

(unsure, but interested) I mean it
does, but... I could. (remembers) Oh,
but my sister...

#### AMERICAN MAN

...sounds like she's doing fine here, partying her ass off. But I think... I think you need something else.

BIDOINGGGG. Sitar music.

INT. THE VEGETABLE PATCH, JACK'S GIANT LAND - DAY

Edu-tainment music, the kind of thing EPCOT does so well.

Hilda is showing JJ around on a STRETCHED, WHIRRING GOLF CART.

#### HILDA

This is where you'll be working, JJ. The vegetable patch. It's the 'edutainment' part of Jack's Giant Land. You drive the people-cart through the greenhouse and tell the guests about agricultural practices in medieval England.

JJ

Oh, that's... [boring] peaceful.

### HILDA

Yes. It's a very unpopular ride. Sometimes you won't see anyone for hours. A good place to be alone with your thoughts.

JJ

(dubious) Oh yeah, that sounds lovely.

HILDA

On your right; a row of beans.

(bored) Wow. I've only seen them in cans before.

HILDA

Those fresh beans get cooked in a delicious tomato sauce and sold here in the park from Jack's Food Cart.

JJ

That's very interesting.

Cart stops.

HILDA

Here - your turn to drive. You need to practice.

JJ

I don't actually have a license.

HILDA

The people-cart's top speed is 3 miles an hour, I think you'll be fine.

JJ

(joking) No car chases in this, then?

HILDA

(humorless) No, that wouldn't work at all, might void the insurance. I wouldn't recommend it.

JJ

No. Yeah. Good point.

Cart starts.

HILDA

That's it. See? Easy. Here - try the microphone.

Hilda turns on the microphone.

JJ

OK.

(on mic) Hello.

Ooh, sorry it's a bit loud, isn't it? (on mic) Welcome to Jack's Giant Vegetable Patch. On your left, you can see... erm...

HILDA

Giant marrows.

JJ

Giant marrows.

HILDA

Don't worry, there's a script. You can learn it tonight.

JJ

(big sigh) Cooooool.

HILDA

Oh dear. Someone's not very excited. Are you a thrill-seeker, by any chance?

JJ

No, no, not at all! I'm really very grateful for the job. Thank you.

HILDA

Don't worry JJ, I won't let you get bored. Maybe I should put you on the Trousers Meowsers Rollercoaster.

JJ

What?? No!!

The cart SWERVES.

HILDA

Watch out!

THUD into a raised bed. The cart stops.

JJ

Oh no! Sorry! I'm so sorry! I lost focus!

HILDA

It's alright.

JJ

I'm really sorry!

HILDA

You've flattened a cabbage, that's all. Come on, start it up again. Let's keep going.

Cart starts up again.

I'm really sorry.

HILDA

Just... concentrate.

JJ

(whispers) Yeah. Sorry.

HILDA

Nobody has ever lost control of the people-cart before. Maybe I <u>should</u> put you somewhere else.

JJ

No no! I like it here! Please don't put me on the Trousers Meowsers coaster.

HILDA

Alright. Alright.

JJ

Why is it even here, anyway?? It doesn't fit.

HILDA

In Jack's Giant Land? I think it fits. It's very English.

JJ

But its got nothing to do with fairytales. It's... it's...

HILDA

Yes?

JJ

'Trousers Meowsers': that's Mr Crackles' catchphrase from Mockery Manor.

HILDA

(faux cheer) Indeed it is. But how did you know that? Have you been to Mockery Manor? Oh silly me, of course you have; you're Parker's ex-girlfriend.

JJ

We weren't dating, we were just--

HILDA

Do you know Jenkins too?

JJ

(wary) Yeah, I know Jenkins.

HILDA

Darling Jenkins. He got me my first theme park job. And how well do you know Margot Mockery?

JJ

Erm. Not much. I haven't spoken to her since I worked there... a few years back.

HILDA

So you left before we started the exchange programme?

JJ

Ummm, I dunno. Maybe? What is it?

HILDA

What is it? Alright.

Sinister music.

HILDA (cont'd)

Mockery and Dunkelschloss swap attractions every season, to keep the parks fresh for our guests. In fact, all the Wizzzard Entertainment parks across Europe are involved in the scheme.

When we get a new ride from another park, we make superficial changes so it fits our aesthetic - Mockery sent us the Trousers Meowsers ride in '91; we were planning to give it a beanstalk facade, but... alas, budgets were tight and we never got around to it.

And you know what? You're right, it doesn't really fit. Do you think the guests will mind?

JJ

Er. Probably not.

HILDA

Oh, it's so good to have a young person's perspective. Thank you JJ.

(confused) That's OK.

HILDA

You know, I could bring you into the exchange programme, if you like. It's hit a small bump in the road, perhaps we need a fresh pair of eyes on the problem. Would you like to be involved?

JJ

Erm. Yeah, sure. Whatever.

HILDA

Oh.

JJ

Miss Peterson--

HILDA

Hilda, please.

JJ

Hilda. I really need a shower. Mockery had a staff dorm...

HILDA

(interrupts) Oh we don't have anything like that here. Our staff live off-site. They rent in the local village.

Τ.T

Rent. Right. Could you advance me some of my wages..?

HILDA

No need. For you, we're making an exception. You'll be staying right here. In the schloss, in fact.

JJ

The castle? Is that where you live?

HILDA

Heavens no! Nobody lives here. You'll be on your own. The first inhabitant of the schloss for fifty years! (sinister) What a privilege.

Organ music.

EXT. THE BALCONY, MOCKERY MANOR - DAY

Jenkins, Margot and Parker look out over the park, drinking G&Ts.

The music of the park underpins their conversation.

PARKER

Ahhh this is nice! Perks of management, ey? Deck chairs on the balcony, a great view over the park, and a G&T at two in the afternoon!

Clink of ice.

**JENKINS** 

You should join us for lunch more often, Parker.

PARKER

Oh yeah, love to. Another drink Margot? I'll pour.

MARGOT

I'll do it. You make them too weak.

PARKER

Haha! Margot! I'm tryna be professional, here! You old lush!

**JENKINS** 

That's inappropriate, Parker.

PARKER

Oh. Sorry.

MARGOT

I can take a joke, Jenkins. And I am an old lush.

PARKER

No, I didn't mean it. Just having a laugh...

MARGOT

"Ho! Ho! Ho! To the bottle I go / To heal my heart and drown my woe..."

**JENKINS** 

Some recite Hamlet in their melancholy. Margot quotes hobbits. Margot dear, why don't you have a lie down?

MARGOT

You do tell me what to do, Jenkins.

**JENKINS** 

Out of care, my dear.

MARGOT

Is that what it is?

**JENKINS** 

Darling!

MARGOT

I am weary. Perhaps I will close my eyes for a while. Take a short nap with the breeze kissing my face.

**JENKINS** 

Yes.

MARGOT

The music of the park in my ears.

**JENKINS** 

Yes, you do that. You rest, my love. I will stroke your forehead, sing you to sleep.

Jenkins sings a snatch of Are You a Memory.

JENKINS (cont'd)

(sings) I have a memory of a sweet rendezvous,

And in that memory, I'm dreaming and loving you...

PARKER

(whisper) Erm. Should I go? I'll go.

**JENKINS** 

Stay. I need to talk to you. And look - she's already asleep.

PARKER

(whispers) Blimey. That was quick.

**JENKINS** 

You don't need to whisper. She's been on the sauce since morning, she's dead to the world. Look. Margot! (clicks fingers) MARGOT! See? Nothing.

PARKER

Oh gawd, I didn't realise she actually had a problem! I feel terrible. I called her an old lush!

**JENKINS** 

We all have different ways of coping, Parker. And Margot has a heavy load to carry.

Speaking of which, how are you, my boy?

PARKER

Me? I'm alright fanks.

**JENKINS** 

You never think about that nasty todo three years ago?

PARKER

(wobbly) No, not really.

**JENKINS** 

Or about your father? That terrible accident... sometimes that feels like it happened yesterday.

PARKER

It wasn't an accident, though, was it? He was murdered.

**JENKINS** 

Mmm yes. That was quite the revelation, wasn't it. And how are you feeling about that?

PARKER

I try not to think about it. I think the healthy thing to do is just throw myself into work. Block out all the 'orrible stuff, y'know.

**JENKINS** 

Absolutely! The good old fashioned way! Too much dwelling and thinking never did anyone any good.

PARKER

(wobbly) Yeah.

**JENKINS** 

That's why I keep you so busy, m'boy! But... maybe not busy enough, eh?

PARKER

Wh... what do you mean?

**JENKINS** 

Well, you still have plenty of time to make expensive phonecalls to Germany, don't you? Eh?

PARKER

Oh! Er...

**JENKINS** 

I hear you've been speaking to Hilda. May I ask why?

PARKER

Well, I asked her if she needed any summer staff. JJ got in touch, asking about a job.

**JENKINS** 

(surprise) JJ? Well why didn't you tell her to come here? Margot would be delighted to see her.

PARKER

She didn't want to. Bad memories, I suppose. So I suggested Dunkelschloss.

**JENKINS** 

Well, goodness me. Our JJ in Dunkelschloss. Now that presents an interesting possibility.

PARKER

Does it?

**JENKINS** 

Mmm. You must contact JJ again, Parker. But find a way to do it without alerting Hilda.

PARKER

Why's that?

**JENKINS** 

Oh, well, you know. I suspect Hilda is running an illegal operation behind my back.

PARKER

An illegal operation??

**JENKINS** 

I don't have any details, just suspicions. Which is why it would be tremendously helpful to have eyes on the ground, as it were.

PARKER

You want JJ to get involved??

**JENKINS** 

Not 'involved'. Just... observe from a safe distance. If she's already there, if she already has eyeballs and a brain, she might as well use 'em for the good of the family. If there's anything fishy going on, we'll pull her out immediately, and I'll have grounds to investigate further. Chances are, everything is fine and JJ will see nothing at all!

PARKER

I'm not sure I feel comfortable asking her to do anything. After everything she's been through...

**JENKINS** 

Yes yes. Of course. Perfectly understandable. But if you don't ask, I will. But how to contact her. That's a tricky one.

BING BONG. BING BONG. The doorbell of the Manor rings out.

JENKINS (cont'd)

Parker: lean over the balcony and see if it's anyone important.

PARKER

Erm. Yeah. Ok.

Walks to balcony.

BETTE

(calls, distant) Hello! Anyone in?
Margot? Parker?

BING BONG.

**JENKINS** 

Good heavens. Is that..?

BETTE

Hellooo!

PARKER

(calls) Bette!

**JENKINS** 

Well, now! A veritable twin bonanza!

BETTE

(calls) Parker?? Is that you up there? Your hair's so short!

PARKER

(calls) Oh my God! What are you doing here?

BETTE

Margot said she'd give me a job, remember? It was a while ago... but I really need a job.

PARKER

(mutters) You need a job too?

BETTE

(sobs) Oh Parker. I've had the worst time. And I have NO IDEA where my sister is!

Cheerful music swells.

INT. APARTMENT, TOKYO, 1992 - DAY

The sound of the traffic outside. And then we swing into an apartment, where Danil and Genkei chat, Danil's henchman Bohdanko guards the door, and Satoshi stuffs a dead body into a binbag.

GENKAI

So we have no idea where the girl is. She will have left Tokyo by now.

DANIL

We are looking at passenger lists from last two weeks, Genkai.

**GENKAI** 

(calls) Satoshi! What are you doing? He won't fit in a single bin bag! Use the hacksaw!

DANIL

Bohdanko, help him.

BOHDANKO

But I did not bring apron!

DANIL

Then you'll have to get your fancy clothes dirty, won't you?

Bohdanko grumbles, and starts sawing.

BOHDANKO

The girl - could she have done this?

DANIL

(snorts) Impossible. She is just a mule. A desperate fool. She could never kill a man like Hisoki.

GENKAI

Bohdanko, tell me, how is Hisoki?

BOHDANKO

Hisoki is in two manageable chunks, Genkai-san. (THUNK) Three manageable chunks.

**GENKAI** 

Today is my daughter's birthday. But I am here. Do you know what I was going to give her?

DANIL

A Barbie Dreamhouse?

GENKAI

The Vermeer. She is very good at art. What better present for a talented young artist, than a painting by a master.

DANIL

Our apologies, Genkai. We will return the money you paid us...

**GENKAI** 

No.

DANIL

No?

GENKAI

There is a space on my daughter's bedroom wall, and it will be filled.

DANIL

Of course, of course. There is another work from the Boston heist, a small Manet, a fine substitute for the Vermeer--

**GENKAI** 

I want what I paid for. And I am curious what happened here. We will find out who killed Hisoki. We will find the girl. And we will retrieve the Vermeer.

Jangly Bond-esque music.

The End of episode 2.

## CREDITS

Mockery Manor is written and directed by Lindsay Sharman. Music, sound design and editing by Laurence Owen. Hayley Evenett was JJ and Bette. Laurence Owen was Parker, Jenkins, the DJ and additional voices. Lindsay Sharman was Hilda and Margot. Alasdair Beckett-King was Chett, Danil the Russian gangster and additional voices, and Kenzo Kanayama was Genkai. As well as CDs, theatrical programmes and art prints, you can now buy Mockery Manor t-shirts, mugs, tote bags and more from our online shop. Visit longcatmedia.com and go to the store tab to look at all our lovely

designs. Remember; everything you buy directly supports us and helps keep

the show going.